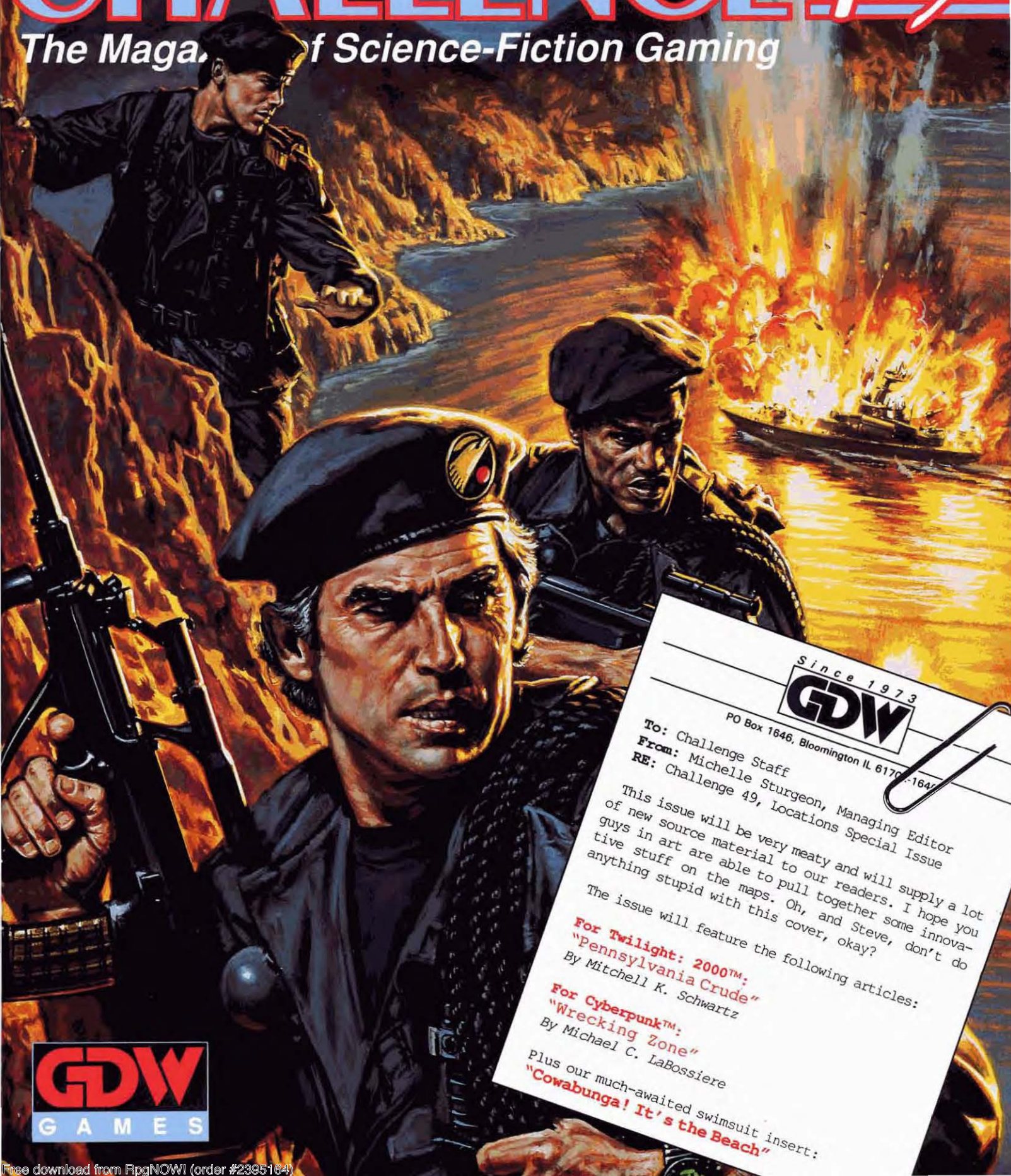


US \$3.50

# CHALLENGE 49

The Magazine of Science-Fiction Gaming



Since 1973  
**GDW**

PO Box 1646, Bloomington IL 61702-1646

To: Challenge Staff  
From: Michelle Sturgeon, Managing Editor

RE: Challenge 49, Locations Special Issue

This issue will be very meaty and will supply a lot of new source material to our readers. I hope you guys in art are able to pull together some innovative stuff on the maps. Oh, and Steve, don't do anything stupid with this cover, okay?

The issue will feature the following articles:

**For Twilight: 2000™:**  
"Pennsylvania Crude"  
By Mitchell K. Schwartz

**For Cyberpunk™:**  
"Wrecking Zone"  
By Michael C. LaBossiere

Plus our much-awaited swimsuit insert:  
"Cowabunga! It's the Beach"

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# STREET SAMURAI

## C · A · T · A · L · O · G

*When the going gets tough, the tough go shopping.*

You're the ultimate fighting machine. A predator-for-hire in the savage, urban world of Shadowrun. The tools of your trade

are airfoil grenades, form-fitting body armor, enhanced

reflexes, and maybe a rangefinder for your cyber-eyes.

Whatever you need to get the job done, you can find it here.

It won't be cheap, and remember to watch your back...but

you already do, otherwise you'd be yesterday's news.



# DNA/DOA

From Dave Arneson,  
co-creator of  
Dungeons & Dragons®

It began as a simple datasteal, but somewhere it went wrong, and now you've lost the goods, lost your contacts, and your only chance for survival is to get out of Seattle—fast. There's just one problem: the only way out leads through the heart of the deadly Ork underworld, a dark labyrinth beneath the city where your first wrong move may be your last.



This Elven netrunner drawn from Jeff Laubenstein's imagination doesn't look like she's particularly happy to be reporting on the water temperature in the Sound from its floor. Maybe she had an unfortunate run-in with Etienne La Plante's goons.